



YOUR LAUNCHPAD FOR A DREAM CAREER IN
CREATIVE ARTS & DIGITAL-INTERACTIVE MEDIA

JOIN. LEARN. ACHIEVE. GROW.





Years of Celebrations

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Chase your choice. Chart your career.

Choice is a weapon so powerful; it can alter your life for good.
To be sure, your future is not written by chance but by choice!

Back in the year 2002, we chose to follow our passion and disrupt the 'status quo'. Our mark: to perpetuate a school of thought that inspires budding career seekers to find their true calling - a training paradigm that would help such seekers blossom into next-gen talent whose work counts as the touchstone in the creative, compelling and captivating world of arts.

Arts as a career discipline is so diverse, it presents a bewildering choice for youngsters who may find it hard to make an enlightened decision. To add to the burden, the training terrain is chock-a-block with institutes adopting the conventional learning approach: a fixed set of courses and little leeway for budding artists to discover and develop their innate abilities.

We set out to fix this flaw by spotting passionate students who had set their sights on a career in arts, helping them find their core interests while allowing them to enjoy the process of discovery and connecting them to exciting opportunities in the real world.

And yes! 17+ years after we commenced our journey, we are delighted and gratified that our passion has worked its magic. And rightly, it's the same passion and the tremendous advantage of choice that we pay forward to our students, who eventually go on to make their mark in the global creative arts industry, every single year.

We are IACG – International Academy of Computer Graphics, a valued mentor, choice-enabler and career catalyst. India's first Multimedia college to offer full-time 4 year UG and 2 year PG programs with varied specialization such as Animation, Visual Effects, Gaming, Film Making, Art & Design, Applied Arts, Mixed Reality, Fashion Design and Interior Design.

Our flagship arts program is designed to provide a firm grounding in Art at the foundation level and followed by the specialization years that each student picks after the deep discovery of one's hidden abilities, thereby allowing every student to hit his/her chosen career track with complete self-assurance. All programs are imparted by industry specialists who bring to each session a production level training, thus allowing for a real workplace training experience.

Today, a prospective student of creative arts and tomorrow, as a promising professional of your chosen craft, you have the power of self-belief imbibed by IACG on your side, not just for the course of your tenure on campus, but for a lifetime. So go ahead. Make your choice. Find your future.



Times of India Rankings 2017/18
Best Multimedia Education icon



Academy to launch in 2006
Bachelor of Multimedia



Launched in 2009
M.Sc. Multimedia



Mr. P.V. Swamy

Chairman

From farming to industry, over the course of his life Polina Venkata Swamy has been many things: Farmer, Entrepreneur, and Academician. But the most celebrated event in his life is becoming the Chairman of IACG, because of the opportunity it provided in bringing out the innate talent of the future assets of our country.

He strongly believes that "We are all born with wings to fly, but one must get the right opportunity to fly in the chosen space". In order to provide the right platform for students, he introduced the remarkable "Scholarship" option through which, hundreds have benefitted.

All his ideas, suggestions and strategies are focused on the idea of converting IACG into a "CREATIVE HUB" and also placing it on the "INTERNATIONAL MAP".



Mr. Karthick C Reddy

Director

Karthick C Reddy, graduated from BITS - Pilani, is an established serial entrepreneur, who held various positions in renowned MNCs. Reddy co-founded ScanCorner, an MNC with subsidiaries in Europe, Australia and India. He is also a successful angel investor with investments made in varied sectors such as Gaming through The Awesome Game Studio, Fashion through Garma Designer Studio, Culture & Art through Nritya Foundation for performing arts and FMCG through Brewin Cup. He serves IACG as Director and manages various departments of the institution.



Mr. P. SubbaRaidu

Director

P. SubbaRaidu is In a career spanning 10 years, he has emerged as a successful entrepreneur. He is a new generation software developer. He held various positions in renowned MNCs such as Synopsys Inc, TechForceInc, Open Silicon Research and QualCore Logic Inc. He has an impressive track record in handling various projects from start to end. Raidu is a top notch tech-savvy professional with an inclination towards the development of the organization in all aspects.



Mr. P. Rama Krishna

Founder & Managing Director - IACG
CEO - Ramanaidu Film School
Managing Director - M/s. 4D Animations & VFX,
Director - M/s. The Awesome Game Studio
Vice President - ASIFA India
Organizing Volunteer - SIGGRAPH ASIA

Polina Ramakrishna, (popularly known as RK), is an entrepreneur widely respected by his contemporaries in the field of Multimedia. RK specialized in the field of Multimedia and graduated from BITS, Pilani. He is also a visionary and a technocrat with a penchant to be better than the best in implementing quality training in diversified areas of Multimedia: Animation, VFX, Gaming and Film Making as well as creative production.

With all his decades of experience, he has introduced many "MARKET-ORIENTED" multimedia programs. With his initiation, IACG offered Bachelors, Masters and Certificate courses in association with JNTU-H & JNAFAU. He opened the doors of new media opportunities for thousands of students. He is an active member of various societies like ASIFA, TVAGA etc. He encourages students to explore their potential to the fullest.



Mr. M. Suresh

CEO

An adroit professional with a whopping 20 years of experience in the field of Multimedia & Arts; Mr.Suresh a Gold medallist from Sri Krishna Devaraya University, has seen the evolution and changes of the Industry and has been adaptive to the latest of the sophistication. He is currently handling the position as the CEO of the organization, he has not only contributed to the fast paced growth but as well has catered to the need of the Industry & organization staff, by implementing novel ideologies.

Leverage global academic expertise. Gain international employability.



JAWAHARLAL NEHRU ARCHITECTURE AND FINE ARTS
UNIVERSITY (JNAFAU)

JNAFAU is a premier institution of fine arts with a history dating back to 1940, the year in which it was established as a 'School of Fine Arts and Crafts' in Hyderabad. JNAFAU is widely regarded today as the stepping stone to a successful career in the creative world of Architecture, Animation, Photography, Painting and other Fine Arts practices. IACG is offering 1 year 'Finishing School Certificate' since 2014 in collaboration with the 'College of Fine Arts' and also entered into an affiliation to offer Bachelors and Master degree programs in Multimedia.

IACG overseas education does more than career counseling & training, we create a balanced approach for every student to tune their expertise and accordingly settle down with flying colors.

This new era of aspiring students wish to make it big on the global platform. We IACG understand the importance of overseas education and the opportunities that other countries can provide.

Having a decent global connection with 1000+ universities across major continents IACG overseas education aims at giving unique education solutions for every student who opts for foreign education.

Our belief has made us to create a platform for our students who are in their final year, which educates them about various opportunities abroad. Currently we are providing all the needed career orientation in foreign education for students and as a part of this unique program they shall be provided free training for cracking IELTS assessments, which we believe will help them get ready to attain their global dreams.



Ramanaidu Film School (RFS) was founded in October 2008. The principal vision behind this initiative, which continues to animate its everyday operations, is to give back to the film and television industry and the society; an institutional framework for the formal training of directors, cinematographers, designers, technicians and actors who will enhance the standards of Telugu Cinema and Television.

The RFS & IACG collaboration is mainly aimed at providing all the needed sophistication and enhanced curriculum modules in the filmmaking department. Trained on all the basic necessities of multimedia applications in the First two years of Graduation, a student shall go with the specialization of Filmmaking in the third year, where as in final year in IACG they will do high end VFX Project collectively with other students. Combining the most sophisticated technology at RFS to the latest and upgraded curriculum at IACG, a student shall get all the needed training to become an ace Film Maker.





Courses

IACG's Flagship Program - BMM:

The 4-year Bachelor of Multimedia (BMM) Program is a first-of-its-kind, exceedingly popular, signature program that has been offered by IACG academy since 2006 in collaboration with JNTUH. Through this program, every student shall possess a unique advantage of choosing the specialization of his/her own choice among Animation, VFX, Gaming, Art & Design, Film Making, AR / VR, Graphic Designing & UI/UX etc.

Later, based on the UGC guidelines & Gazette of India notification, the nomenclature of various degrees were updated in line with the existing degrees specified by the Commission. Hence the BMM degree was restructured to 4-year BA (Hons.) in Multimedia and BA (Hons) in Visual Arts.

These industry-recognized graduation programs are offered by us in affiliation with Jawaharlal Architecture and Fine Arts University (JNAFAU), Hyderabad.

4-year BA (Hons) in Multimedia

Program Eligibility: 10+2 or equivalent.

3-year BA (Hons) in Visual Arts (Animation & VFX)

Program Eligibility: 10+2 or equivalent.

This curriculum has been designed by industry professionals & academicians with valuable inputs from Board of Studies members. This degree glitters with a unique feature where first 2 years shall comprise, multimedia foundation elements viz. Traditional Drawing, Print, Web, Audio & Video, Animation and Compositing etc. From third year, a student has the choice of selecting the right elective which culminates into show-reel preparation and internship. Lastly, our students' are eligible for credit waivers in abroad universities when they go for higher education.

BA (Hons) Multimedia 4-year Graduation Program

IACG offers the BA (Hons) Multimedia program in affiliation with JNAFAU, Hyderabad. This is an industry-recognized 4-year Graduation Program offered in Hyderabad by IACG. The curriculum has been designed by industry professionals & academicians with valuable inputs from Board of Studies members. The first half of the course includes subjects such as Traditional Drawing, Print, Web, Audio & Video, Animation and Compositing etc., and student can choose his/her choice of specialization in rest of the duration. IACG imparts intensive production training in Animation / VFX / Film Making / Gaming / Art & Design / Graphic Designing & UI/UX. In the last six months, students can opt for Internship from reputed production houses.

BA (Hons) Multimedia - Certified by: JNAFAU

Program Eligibility: 10+2 or equivalent.

BA (Hons) Visual Arts (Animation & VFX) 3-year Graduation Program

This is an industry-recognized 3-year Graduation Program offered in Hyderabad by IACG. The curriculum has been designed by industry professionals & academicians with valuable inputs from Board of Studies members. The first half of the course includes subjects such as Traditional Drawing, Print, Web, Audio & Video, Animation and Compositing etc., and student can choose his/her choice of specialization in rest of the duration. IACG imparts intensive production training in Animation & VFX.

Certified by: JNAFAU

Program Eligibility: 10+2 or equivalent.

MA (Hons) Multimedia 2-year Post Graduation Program

The MA (Hons) Multimedia Program is a unique full-time Post Graduation Program offered by IACG in India in affiliation with Jawaharlal Nehru Architecture and Fine Arts University (JNAFAU), Hyderabad. This exclusive program provides students with hands-on training under the able guidance of industry-experienced production mentors.

The first two semesters of this program include common subjects such as Traditional Drawing, Print, Web, Audio & Video Techniques, Compositing etc. In the third semester, students can choose a specialization.

Certified by: JNAFAU

Program Eligibility: Any Graduation

FINISHING SCHOOL CERTIFICATE (FSC) 1 Year Diploma Program

This short term program is introduced for the multimedia aspirants from different educational backgrounds and age groups. Students who opt for it shall learn all the essentials of multimedia in the first semester and then shall undergo training on the opted specialisation crafted under the supervision of renowned academicians & industrial experts for the next 6 months.

Certified by: IACG

Program Eligibility: SSC

Certified by: JNAFAU

Program Eligibility: 10+2 or equivalent



Animation

“Animation is not the art of drawings that move but the art of movements that are drawn.” — Norman McLaren

Animation. It's a power-packed creative saga! A toon-trip that defined and dynamized entertainment! The craft of Animation has influenced stunning advancements in storytelling since its inception.

The first feature-length computer animated film ever, 'Toy Story' set a precedent for innovation, dramatically reducing the manual labor required to make high-quality cartoons and changing the economics of animation with advanced software. While traditional hand-drawn animation involves drawings for each of the 24 frames in a second, which requires up to thirty people to complete a single shot; by contrast, all of 'Toy Story' was completed by thirty animators.

From educational content to advertising films, training videos and social awareness films, the use of animation is experienced everyday by all of us. The animation sector employs millions of artists and technicians to meet the burgeoning demand for diverse content in the world.

Program Highlights

- ❖ Integrated, updated and globally relevant Animation programs
- ❖ Curriculum designed to help students build a strong foundation in drawing
- ❖ Extensive exposure to both traditional and contemporary forms of Animation
- ❖ Programs imparted by industry-experienced faculty in a highly supportive learning environment
- ❖ Hands-on training to help students build a dazzling showreel and equip them with valuable job skills
- ❖ Prepares students for professional success in the Animation industry
- ❖ Full placement support. Job opportunities with top recruiters.

Jobs in Animation

Storyboard Artist | Roto Artist | Render Wrangler | Production Designer | Model maker
Lighter | Layout Artist | Key Animator | Model Maker | Digital Painter | 3D Composer
Animation Supervisor | Animator 2D/3D/Hand-drawn/Stop Motion | Rigging Artist

Leading Recruiters

Pixar | Walt Disney | DreamWorks | Industrial Light and Magic | Cartoon Network | Blue Sky
| Nickelodeon | Warner Bros | Moving Picture Company | Double Negative | Digital Domain
Sony Picture | Green Gold | Cosmos Maya | Tata Elxsi | UTV Toonz | Makuta | Firefly



Very supportive and friendly learning environment. My heartfelt thanks to IACG. I'm very happy with the training.

Lalitha Devi
Animation



Visual Effects

“There are so many films now where you know the story is a supporting role to the visual effects.” — Ricky Gervais

Hollywood film director James Cameron’s technological masterpiece ‘Avatar’ pushed the boundaries of techno-creative excellence to unveil a spectacular visual experience on celluloid. Back home, the Baahubali franchise treated movie geeks to yet another breathtaking visual spectacle. Thanks to VFX, imaginary yet near-realistic dream worlds such as Pandora and Mahishmathi are now a possibility. And reigning over these virtual terrains with astonishing feats are digital super heroes, aliens, beasts and weird creatures like King Kong, Hulk, and Autobots.

Cut to the real world where we are witnessing a surge in demand for VFX not just in the entertainment industry but across other sectors. From The Execution of Mary Queen of Scots (the first ever special effects film) to Indian Rubber Head, Star Wars and the Rise of the Planet of the Apes, VFX has altered the craft of filmmaking. Thousands of fresh VFX artists are absorbed by the industry every year, pointing to a strong demand and excellent career potential for freshers.

Program Highlights

- ❖ Academic best practices for a high quality learning experience
- ❖ Dynamic learning: adaptive curriculum in tune with evolving CGI developments
- ❖ Strong focus on drawing skills, creative orientation and imagination
- ❖ Hands-on, project-based, experiential training to ensure students are production-ready
- ❖ Industry-relevant programs, production-grade infrastructure and complete learning resources
- ❖ Programs designed to create confident and competent artists ready to join the global VFX workforce
- ❖ Full placement support. Job opportunities with top recruiters.

Jobs in VFX

Previz Artist | Production Designer | Render Wrangler | Composer | Environment Builder
Layout Artist | Roto Artist | Lighting Artist | Matchmove Artist | VFX Producer | VFX Supervisor
| Matte Painter | Digital Prep Artist | CG Producer | CG Supervisor | Production Assistant

Leading Recruiters

Animal Logic | Blue Sky Studios | Cafe FX | Digital Domain | DNEG | Framestore | Industrial Light & Magic | Method Studios | MPC | Pixomondo | Rainmaker Digital Effects | Sony Pictures Imageworks | Prime Focus | Red Chillies | Prana Studios | Reliance Mediaworks
TATA Elxsi | Makuta VFX | Firefly



Great teaching support that gave me great learning opportunities. Thank you IACG!

Rapolu Sai Ganesh
VFX



Gaming

"The right man in the wrong place can make all the difference in the world." — Half-Life 2

It has captured the collective fancy of an entire world. An unmatched entertainer, stress-buster and challenger, it's been making a deafening noise ever since it burst on to the global entertainment arena in 1950. Seven decades later, the decibel levels only climb higher. Welcome to the swashbuckling, daredevil and fanatical world of gaming: truly the lord of the entertainment ring.

From addictive virtual outings such as Pacman, Tetris, Super Mario Bros, Pokemon, Wii Sports, Grand Theft Auto V, Donkey Kong, Need for Speed, Temple Run, Angry Birds and Minecraft, Gaming has been getting, bigger, stronger and better as a high-growth industry. The gaming industry outplays Hollywood in size, audience and job growth. Pegged at USD 80 billion, with an employment growth rate of 8.6% and a massive global audience, scores of youngsters are raring to build a career in this enormous and ever growing industry.

Program Highlights

- ❖ Advanced and evolving training programs to ensure maximum job relevance
- ❖ Curriculum underpinned by firm grounding in drawing and exhaustive knowledge of gaming
- ❖ Highly supportive and inspiring learning environment, benchmark training facilities
- ❖ Hands-on training to equip students with practical experience and extensive job skills
- ❖ Focus on building high quality portfolio to showcase creative and technical skills to prospective recruiters
- ❖ Program designed to prepare students for professional success in the Gaming industry
- ❖ Full placement support. Job opportunities with top recruiters.

Jobs in Gaming

Gaming artist | Animator | Game Designer | Model Maker | Game Artist | Game Developer
Video Game Designer

Leading Recruiters

Sony Interactive Entertainment | Tencent Games | Microsoft Studios | Nintendo | Activision
Blizzard | Electronic Arts | Bandai Namco Entertainment | King | Nexon | Ubisoft | Net Ease
Electronic Arts | Sega | Capcom | Konami | Warner Bros. Interactive Entertainment
Take-Two Interactive | Netmarble | Square Enix | EA Sports | Gameloft | Avakai Games
Unisoft | Druva Interactive



IACG is the best college in India. Excellent faculty. Ample time for practice.

Karan Sharma
Gaming



Graphic Design/UI/UX

“What separates design from art is that design is meant to be... Functional”
- Cameron Moll

Everyone is a designer. Get over it.

Graphic design uses visual compositions to solve problems and communicate ideas through typography, imagery, color and form. There's no one way to do that, and that's why there are several types of graphic design, each with their own area of specialization.

Though they often overlap, each type of graphic design requires specific set of skills and design techniques. Many designers specialize in a single type; others focus on a set of related, similar types. But because the industry is constantly changing, designers must be adaptable and lifelong learners so they can change or add specializations throughout their careers.

Whether you are an aspiring designer or seeking design services for your business, understanding the eight types of graphic design will help you find the right skills for the job.

Program Highlights

- ❖ Refreshed graphic design, Web Design and UI/UX programs featuring modules on new-age graphic design paradigms
- ❖ Curriculum designed to promote comprehensive skill development in multiple contexts
- ❖ Strong practical focus: Experiential, hands-on training in research, creative designs, and building of functional websites
- ❖ Advanced infrastructure, software, Graphic Tools, web design tools, and UI/UX tools, combined with extensive learning resources
- ❖ Passionate faculty committed to helping participants prepare for a dynamic & successful career

Jobs in Graphic Design/Web Design/UI/UX

Graphic Designer | Publicity Designer | UI / UX Designer | Web Designer | Illustration Artist | Junior Programmers | Designers | Technical (Programmers) | UX Artist

Leading Recruiters

Tech Mahindra | Wipro technologies | Whirlpool of India Ltd. | VIP Industries Ltd | Trident Group | Titan Industries | Toshiba, Japan | Philips | York Transport (Equipment) India Pvt. Ltd - A Tata Enterprise



Good College and Staff. Fully industry aligned programs. Thanks to IACG, I learned a lot from here.

Praveen Trivedi
Web Designer



Film-Making

“Audiences are harder to please if you’re just giving them effects, but they’re easy to please if it’s a good story.” — Steven Spielberg

The film industry or the motion picture industry dominates international viewership. As the reigning force in global entertainment, it is one of the largest and fastest growing entertainment verticals with worldwide annual box office revenues in excess of \$40 billion. India is the largest producer of films in terms of quantity and generates box office revenues of about \$2 billion annually. Cinema has come a long way since it began in the 1800s and is now shooting into the future with the advent of revolutionary CG technology. Over the past century, film makers such as Alfred Hitchcock, Akira Kurosawa, Francis Ford Coppola, Ingmar Bergman, Roman Polanski, Satyajit Ray, George Lucas, Martin Scorsese, Steven Spielberg and James Cameron to name a few have collectively shaped the industry and spurred its growth. Today, it is a mighty industry offering employment to millions of artists. For those who believe that film making is a chance to live many lifetimes, a career here is but a natural choice.

Program Highlights

- ❖ Integrated, experiential and internationally-relevant programs in film making
- ❖ Access to advanced training infrastructure and comprehensive learning resources
- ❖ Programs imparted by industry-experienced faculty in a supportive learning environment
- ❖ Focus on equipping students with the full array of creative and technical skills required to pursue successful careers and excel on the global stage
- ❖ Full placement support. Job opportunities with top recruiters.

Jobs in Film Making

Director | Cinematographer | Production Designer | Art Director | Sound Designer | Editor
Still Photographer | Artist | Writer | Publicity Designer

Leading Recruiters

Suresh Productions | Ramanaidu Film Studios | Annapurna Studios | Geeta Arts | Fox Star Studios | Yash Raj Studios | AVM Studios | UTV Motion Pictures Ltd. | Viacom18 Motion Pictures | Eros International | Dharma Productions | Red Chillies Entertainment | Vinod Chopra Productions | Bhansali Productions | Balaji Motion Pictures | Nirvana Films | Equinox Films | Genesis Film Production Pvt. Ltd. Zee Entertainments Enterprises | Imagine Film Company



I thank IACG for everything. Proud to be an IACGian

Shanmukha Gowtham
Film-Making



Art & Design

“Some painters transform the sun into a yellow spot, others transform a yellow spot into the sun.” — Pablo Picasso

Art and Design influence our lives in virtually every way from our physical environment to the things we use every day. Artistic and creative skills are highly valued in practically every industry including advertising, media and entertainment, publishing, fashion, architecture, retail, FMCG, electronics, telecom, manufacturing, aviation and automobiles. With heightened demand for these specialized skills, the industry is booming and is rapidly emerging as one amongst the world's fastest growing industries.

For students of art and design, nothing can be more exciting than a career in this creative field as there are countless opportunities. For passionate artists who deeply value freedom, one of the most prized features of chasing a future in art and design is the opportunity to create one's own path without the limitations associated with other careers/industries. With creativity being appreciated and valued more and more by discerning clients, Art and Design professionals can look forward to excellent opportunities and financially rewarding careers.

Program Highlights

- ❖ Comprehensive and structured curriculum with in-depth coverage of the disciplines of Art and Design
- ❖ Solid foundation in drawing with the focus on nurturing creative thinking skills
- ❖ Skill development through hands-on training, workshops & other extra-curricular activities
- ❖ Inspiring & supportive learning environment to explore, enhance and polish artistic skills
- ❖ Passionate, experienced faculty devoted to preparing students for successful careers
- ❖ Full placement support. Job opportunities with top recruiters.

Jobs in Art & Design

Art Director | Craft and Fine Artist | Fashion Designer | Jewellery Designer | Floral Designer
Graphic Designer | Industrial Designer | Interior Designer | Landscape Architect
Multimedia Artists and Animator | Set and Exhibit Designer | Photographer | Art Instructor
Product Designer

Leading Recruiters

Double Negative | Method Studios | Digital Domain | Animal Logic | Sony Picture Animation
Green Gold Animation | Maya Entertainment | Pentamedia | Tata Elxsi | Toonz Media Group
UTV Toonz | Pixar | Walt Disney Animation Studios | DreamWorks Animation | Industrial Light
and Magic | Frame Store | Cartoon Network Studios | Blue Sky Studios | Nickelodeon
Animation Studios | Warner Bros Animation | Moving Picture Company



IACG Is the right Platform helps you to achieve your goals and succeed in your life.

P. Shashank
Art & Design



Infrastructure

“Learn and practice on the same infrastructure that the industry deploys”

IACG affords students, professional training infrastructure and learning resources on par with industry standards. Practice happens on the same production-grade systems and with the same applications that the industry deploys, thus ensuring that students gain that vital ‘on-the-desk’ familiarity: one of the many competencies required to hit the ground running. Our infrastructure features technology and resources that not only help students to learn and practice but also to discover and deepen their art skills. We are quick to invest in new age technologies that can help our students advance their design/production skills, push the boundaries of art and be work-ready.

Our infrastructure span

- ❖ Traditional Art Studio (Drawing-Painting) | Photography & Sculpting Department | Gaming
- ❖ 45,000 SFT training facility with advanced, production-grade infrastructure
- ❖ 60-seater AC classrooms with theatrical seating, display projectors and audio systems
- ❖ Two spacious and dedicated class rooms for Traditional Drawing and Painting
- ❖ Well-equipped general computer labs with high-end DELL and HP workstations with WACOM Tablets
- ❖ Systems available 24x7x365 with lab coordinators to guide students
- ❖ AC labs with light boxes, hydraulic portrait chairs and life size mirrors for sketching
- ❖ Hi-end production workstations with advanced Storage System for practical sessions
- ❖ Soundproof lab with sophisticated equipment for film editing, recording jingles & voiceover
- ❖ Sophisticated Still/Motion cameras to learn cinematography and create hi-res images/videos
- ❖ Well-stocked library with national & international reference books and industry-related magazines
- ❖ 1800 SFT terrace garden with cafeteria serving hygienically prepared food
- ❖ Separate hostels for boys and girls with individual beds, cupboards and lockers for each student
- ❖ 4 well-equipped and well-managed campuses
- ❖ Personalized student coordination with “Google Classroom” for attendance & examination records





Placements

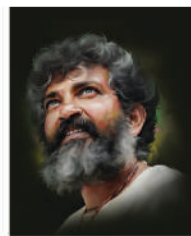
An eventful academic journey that culminates in a dream placement.

IACG programs focus more on contextual preparedness and practical exposure through a variety of off-campus activities including symposiums, guest lectures and live projects to equip students with the transferable job skills that recruiters expect. The curriculum is constantly updated in line with the evolving industry needs while mentoring is focused on equipping students with the academic and life skills required to meet to the demands of the workplace. This ensures consummate and job-ready talent for the scores of eminent recruiters who knock IACG's doors every year.

The fact that many IACG students have won prestigious awards over the years at prominent film festivals such as ASIFA and are now working with the largest media and entertainment conglomerates in the world testifies to IACG's training excellence and repute as a top-notch Multimedia College in India. It's not surprising at all that IACG students are in high demand with top recruiters of the multimedia industry and have been consistently achieving 100% placement rates over the last 15 years. This reflects the faith that the industry reposes in the quality of IACG arts graduates.

IACG Industry Network

- ❖ Media and Entertainment
- ❖ Advertising & Digital Marketing
- ❖ Publishing
- ❖ Fashion Design
- ❖ Architecture
- ❖ Interior Design
- ❖ Product Design
- ❖ Retail /e-commerce
- ❖ Real Estate
- ❖ Infrastructure
- ❖ IT & ITeS
- ❖ Travel, Leisure & Hospitality
- ❖ Manufacturing/Production
- ❖ Automobiles | Aviation
- ❖ IT & ITeS
- ❖ Travel, Leisure & Hospitality
- ❖ Science & Technology
- ❖ Research & Education
- ❖ FMCG
- ❖ Food & Beverages
- ❖ Healthcare
- ❖ Financial Services



He has shown how vision, commitment and big budgets can form an exotic combination to deliver larger than life stories. He is the hit machine of Tollywood. In one of the occasions he expressed his happiness to know that, IACG is delivering a strong production proven training content. He also appreciated our student galleries in which paintings & sculptures were exhibited and suggested our students about the importance of originality. We are grateful for his generosity and kind advice given.

SS. Rajamouli
Film Director



Baireddi Mahendra Teja
Company: Maya Digital Studios
Department: VFX
Designation: 3D Artist



Dasohari Ashish
Company: Technicolor India
Department: Gaming
Designation: Game Artist



Nuthula Anusha
Company: Tau Films
Department: VFX
Designation: Roto Artist



Mithun Velluri
Company: Makuta
Department: VFX
Designation: 3D Artist



Sankesh Babu
Company: Maya Digital Studios
Department: VFX
Designation: 3D Artist



Gangavath Jayaprakash
Company: Xentrix
Department: MTL
Designation: 3D Artist



Mukunda Priyanka
Company: Mokshar
Department: MTL
Designation: Modeling



Vanamala Naveen Kumar
Company: Double Negative
Department: VFX
Designation: Lighting Artist



N. Gayathri
Company: Prime Focus
Department: VFX
Designation: Sr.Prod. Coordinator



Chikkula Venkatesh
Company: Technicolor India
Department: Animation
Designation: Animator



Boddur Mahim Kumar
Company: Discreet Arts
Department: A&R
Designation: Animator



Sheena Sankhla
Company: Atomic Arts Vfx
Department: VFX
Designation: Composer



V. Varun Kumar
Company: Technicolor
Department: MTL
Designation: Jr. Texture Artist



Akash Podder
Company: Technicolor
Department: VFX
Designation: VFX Artist



Nagendra Babu
Company: Discreet Arts
Department: A&R
Designation: Animator



Nirupama Komeraneni
Company: RealPage, Inc.
Department: Admin
Designation: HR Executive



K. Sandeep Reddy
Company: Circus
Department: VFX
Designation: Match Move Artist



G. Manideep
Company: Primecraft
Department: VFX
Designation: Modeling Artist



Aakash Singh
Company: Circus
Department: Designing
Designation: Look-Dev Artis



Tekula Vishnu
Company: Makuta
Department: VFX
Designation: Sr. Composer



R. Chandra Sekhar
Company: ON Animation studios
Department: MTL
Designation: Modeling



Sana Satish
Company: Maya Digital Studios
Department: Animation
Designation: 3D Animator



Vamshi Krishna
Company: Digi Quest
Department: VFX
Designation: VFX Artist



Deeplekha
Company: Laughing Lions
Department: VFX
Designation: VFX Artist



N. Venu
Company: Circus
Department: VFX
Designation: Match Move Artist



K. Srikanth
Company: Primecraft
Department: VFX
Designation: Game Designer



Kovi Deepthi
Company: Fluxion Games
Department: Designing
Designation: Artist



Srinivas Janapati
Company: Trace VFX Solutions
Department: VFX
Designation: Dept. Manager



CVS Devendra Varma
Company: Gameshastra
Department: Gaming
Designation: 3D Artist



M. Sai Nitesh Reddy
Company: TAGS
Department: Animation
Designation: Animator



Shanthi Chintapatla
Company: Discreet Art
Department: Animation
Designation: 3D Animator



Anudeep Mvk
Company: Deloitte
Department: Designing
Designation: Creative Designer



Konte Pavan Kumar
Company: Infinitum Network Sol.
Department: VFX
Designation: VFX Artist



Valluru Anil Kumar Kaushik
Company: Day Dreamz Studio
Department: VFX
Designation: VFX Artist



Rajeev Mohan
Company: Yuva Animations
Department: A&R
Designation: 3D Animator



Katyayini Krishnasree
Company: Discreet Arts
Department: A&R
Designation: Animator



K. Rajendra Prasad
Company: Makuta
Department: VFX
Designation: Animator



Myakala Kranthi Kumar
Company: ET Interactive
Department: Gaming
Designation: Game Artist



Chanukya
Company: Double Negative
Department: MTL
Designation: Modeling Artist



Abhinav Tulasi
Company: Prime Focus
Department: VFX
Designation: VFX Artist



Kamal Surya
Company: Xentrix
Department: VFX
Designation: Lighting Artist



G. Bharath Simha Chary
Company: Cognizent
Department: Gaming
Designation: 2D Game Artist



K. Teja Sai Kishore
Company: ORB Entertainment
Department: Gaming
Designation: Game Artist



Kommini Naga Jyothi
Company: Discreet Arts
Department: VFX
Designation: Roto Artist



M. N. Rajesh
Company: Fire Fly
Department: VFX
Designation: Lighting Artist



A. Rahul
Company: Primecraft
Department: VFX
Designation: Lighting Artist



Jetti Sriharsha
Company: Yuva Animations
Department: VFX
Designation: Sr. Lighting Artist



Kolla Susmitha
Company: Mokshar
Department: MTL
Designation: Modeling



Shikhar Mehra
Company: Dreamcatcher
Department: Gaming
Designation: 3D Artist



Kandukuri Pavan Kumar
Company: Maya Digital Studios
Department: A&R
Designation: Animator



P. Joel
Company: Mtara Power
Department: Gaming
Designation: Game Artist



M. Divya
Company: Game Shastra
Department: MTL
Designation: Modeling



Satyajit Das
Company: Xentrix
Department: MTL
Designation: Modeling Artist



Pratheek Pratyush Ojha
Company: Go Live
Department: Gaming
Designation: 3D Artist



K. Sai Prashanth
Company: Double Negative
Department: VFX
Designation: VFX Artist



Shaik Nagoorbi
Company: Discreet Arts
Department: MTL
Designation: Modeling



Saladi Chandra Teja
Company: Greengold
Department: VFX
Designation: VFX Artist



K.V.R. Sitaswin
Company: Double Negative
Department: VFX
Designation: VFX Artist



Kotagiri Nithin Gautham
Company: 4D Entertainments
Department: Gaming
Designation: 3D Artist



Surampudi Priyanka
Company: Discreet Arts
Department: MTL
Designation: Modeling



Chittaluri Rupasree
Company: Tapnext Studios
Department: Gaming
Designation: Modeling Artist



U Satya Sowmya
Company: Technicolor
Department: Designing
Designation: Graphic Designer



Keshava
Company: Greengold
Department: MTL
Designation: 3D Modeller



Ippey Srikanth
Company: Technicolor
Department: MTL
Designation: Modeling



T.B.Hariharan
Company: Technicolor
Department: Gaming
Designation: Game Artist



Gabadia Kanwaljeet Singh
Company: Must Play
Department: Gaming
Designation: Modeling Artist



Mettu.vsd Sagar Reddy
Company: Shreyas Media
Department: VFX
Designation: Graphic Designer



Reshma
Company: Gen Y Medium
Department: VFX
Designation: Lighting Artist



Pavani Thummalacherla
Company: MPC
Department: MTL
Designation: Texturing Artist



Madhanu Bala Kishore
Company: LaunchShip
Department: Gaming
Designation: Game Artist



Sourabh Vijeta
Company: Dumadu
Department: Gaming
Designation: Modeling Artist



P. Swarna
Company: Real Page
Department: MTL
Designation: Modeling



Gottumukkala Siva varma
Company: Cosmos Maya
Department: VFX
Designation: Lighting Artist



S.N.V. Sai Nikhil
Company: LaunchShip
Department: Gaming
Designation: 2D Game Artist



Copavajhala .V.Aashish
Company: T - HUB
Department: Gaming
Designation: Game Artist



Yeshaswi
Company: Sony Image Works
Department: VFX
Designation: Matchmove Artist



Karkonda Raviteja Eshwar Reddy
Company: Digital Domain
Department: VFX
Designation: Match Move Artist



B. Chakradhar
Company: Digital Domain
Department: VFX
Designation: Lighting Artist



K. V. S. S. Vishnu Teju
Company: Xenterix
Department: VFX
Designation: Lighting Artist



Vipul Dureja
Company: Prime Focus
Department: Animation
Designation: Animator



Kartapudi Harshavardhan
Company: Circus
Department: VFX
Designation: Match Move Artist



Ediga Harshavardana Goud
Company: Circus
Department: A&R
Designation: Animator



Vadakattu.Sharath Chandra
Company: FireFly
Department: VFX
Designation: Lighting Artist



Rakesh
Company: Technicolor
Department: Animation
Designation: Animation Artist



Karumanchi Satish babu
Company: Circus
Department: VFX
Designation: Lighting Artist



Mehveesh Nida
Company: Circus
Department: A&R
Designation: Animator



Yenugutala Sridhar
Company: Maya Digital Studio
Department: VFX
Designation: Lighting Artist



P. Soujanya
Company: Dream Works
Department: VFX
Designation: Prod. Coordinator



Bojja Sruthisri
Company: Cosmos Maya
Department: Animation
Designation: Animator



Vivek Durgam
Company: WTA Studios
Department: Designing
Designation: Sr. Visualizer



Maremalla Ramya Rupa Sri
Company: Mandelbrot Studios
Department: VFX
Designation: Lighting Artist



Y. Bhanu Prakash
Company: Makuta
Department: A&R
Designation: Rigging Artist



Gunti Sai kaushik
Company: Circus
Department: Gaming
Designation: Modeling Artist



Bandhan kumar Nayak
Company: Xenterix
Department: VFX
Designation: Roto Artist



Mulukala Sri Nikith
Company: Digital Domain
Department: VFX
Designation: Prod. Coordinator



Yaseen Siddiqui
Company: Anibrain
Department: Animation
Designation: 3D Artist



Campus Life

Purpose-built, functional campus with a lively and friendly atmosphere. Feel at home and enrich yourself.

At IACG, we want our students to feel at home and enjoy their time while they're with us. We are eager to see them thrive in the professional world. With a supportive, friendly and enriching learning environment, the campus is designed and purpose-built to promote student success. An array of in-campus learning resources combined with a wealth of social and cultural opportunities allows students to grow both personally and professionally. Home to scores of dreamers who are eager to paint a vibrant future in the fascinating world of arts, IACG is constantly buzzing with activity. We understand that the campus atmosphere, facilities and social environment impact the quality of the learning experience and play a pivotal role in student success, which is why we are always looking at how we can make our campus better and create a more enriching career platform for our budding artists.

Here's why our students value the on-campus experience:

- ❖ Purpose-built campus committed to student success
- ❖ Warm, friendly environment to make students feel at home
- ❖ A wealth of academic resources and cultural activities
- ❖ Opportunities for personal and professional development
- ❖ Student diversity with scope to forge lifetime friendships
- ❖ Opportunities to build leadership and other vital life skills

Festivities:

Anniversary: A proud, momentous day for every IACG student and alumni.

Traditional Day: Celebrating our rich tradition and the values that define us.

Sports Days: There's a champion in everyone: bringing alive the competitive spirit.

Pencil Day: In tribute to the revolutionaries of the art world and their influential work.

Festive Celebrations: Honouring our secular culture and the spirit of tolerance.

Halloween Day: Playing trick or treat, flashing the jack-o-lanterns.





Clubs & Houses

Showcase your talent
Develop valuable life skills.
The spotlight is on you!

Life at IACG is more than just an academic affair. A raft of co-curricular clubs and life-enriching activities allow students to develop their innate talents and experience growth beyond the classroom setting. These clubs are integral to life at IACG and also help students develop valuable skills including leadership, teamwork and other life skills. The clubs provide an opportunity for students to showcase their creativity through various crafts, visual arts and performing arts while serving to preserve and perpetuate our tradition and culture. With multiple clubs to meet the unique interests of all students, life beyond the realm of the classroom is an engaging and inclusive affair.

Clubs:

- ❖ Arts and Crafts
- ❖ Drama
- ❖ Dance
- ❖ Music (Vocal & Instrumental)
- ❖ Film
- ❖ Photography
- ❖ Design
- ❖ Gaming
- ❖ Soft Skills
- ❖ Press Club

Build your competitive spirit.
Stay positive, enthusiastic and ambitious.

Students of IACG are divided into 4 houses. The aim is to infuse a sense of pride in belonging to a house, to promote a healthy, competitive spirit among students and also to use their collective might for social good. As part of the house system, students are inspired to participate in extracurricular activities and explore their hidden talents through these 4 houses:

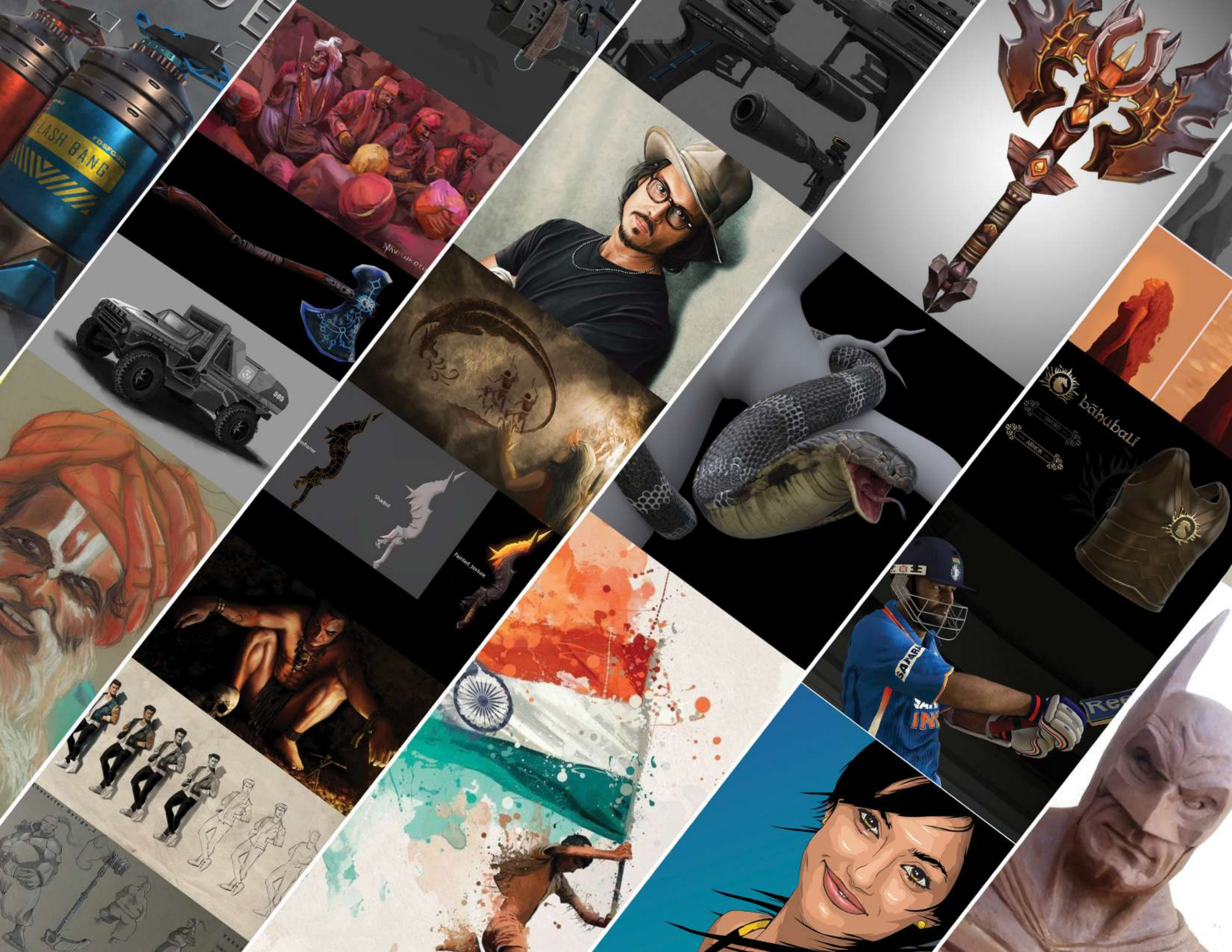








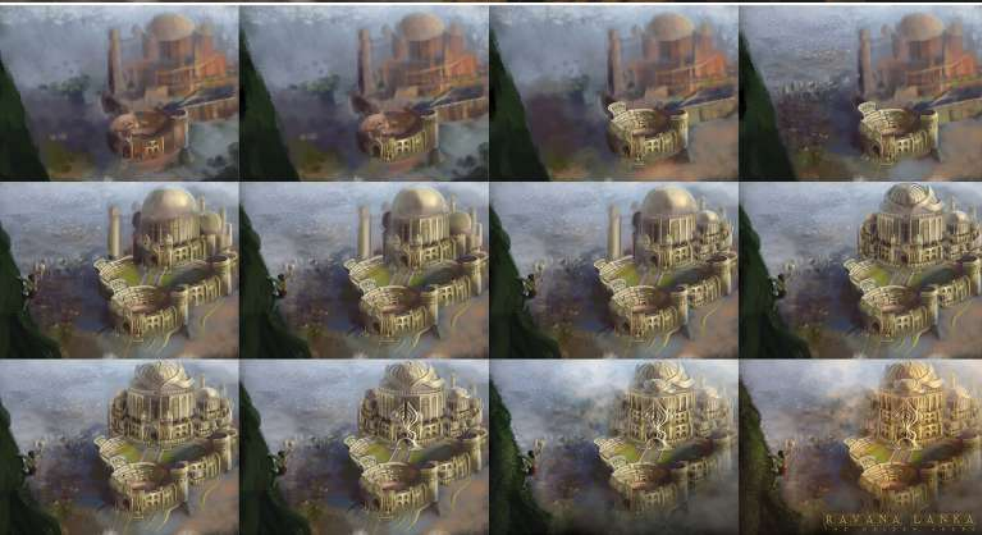
Portfolio











JOB
Guarantee
on Agreement

100%



100% Placement Record | 24/7 Technical Assistance | Avail Education Loans

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 **DILSUKHNAGAR**  **JUBILEE HILLS**